

# About Transport Fever

## Overview

Transport Fever is a railroad-focused tycoon game. Players start in 1850 and build up a thriving transport company. As an emerging transport tycoon, the player constructs stations, airports, harbors and makes money by connecting areas requiring transport services.

Construct complex road-rail-water-air networks in the endless game and experience more than 150 year of transportation history. Fulfill the people's needs and watch cities evolve dynamically. Supply industries with freight, develop complete cargo chains and enable economic growth. Build up a transport empire!

Master challenges and get entertained in the campaign game mode. Two campaigns each consisting of seven missions with increasing difficulty can be tackled. Missions of the American and the European campaign tell the historical context of the 19th and 20th century and offer a wide range of real-world transportation challenges.

## Features

- Two game modes: Endless game and campaign mode
- Over 120 detailed trains, aircrafts, ships, buses, trams, and trucks
- Intuitive yet powerful railroad and street construction
- Upgradable train and bus stations, airports, and harbors
- European and American campaign with numerous historical missions
- Randomly generated, modifiable terrains with realistic dimensions
- Fully realized European and American game environments
- Dynamically simulated urban development and passenger movement
- Sophisticated economy model and freight simulation
- Content from more than 150 years of transportation history
- Realistic vehicle simulation, coloring, and aging
- Physically based graphics, lighting, and simulation
- More than 25 challenging achievements
- Steam Workshop and extensive modding support

## Platforms

Windows: Windows 7, 8 or 10 (64-bit)

Mac: OS X 10.9.5. or higher (64-bit)

Linux: Ubuntu 14.04 or higher (64-bit)

## Minimal system requirements

Processor: Intel Core 2 Duo 3.0 GHz

Memory: 4 GB RAM

Graphics: NVIDIA GeForce GTX 260 or better, ATI Radeon HD 5670 or better, 1 GB VRAM

## Quick facts

Title: Transport Fever  
Developer: Urban Games  
Publisher: Good Shepherd Entertainment  
Genre: Transport Simulation  
Platform: PC (Windows/Mac/Linux)  
Release Date: November 8, 2016  
Steam page: <http://steamcommunity.com/app/446800>  
Website: <http://www.transportfever.com>  
Email: [press@transportfever.com](mailto:press@transportfever.com)

## About Urban Games

Urban Games is a young, dynamic, highly motivated, and talented team located in Schaffhausen, Switzerland. Team members feature deep knowledge of the genre and expertise in game design and computer graphics. Train Fever was the team's debut title and Transport Fever is their second game.

Founded in spring 2013, the company developed Train Fever with four employees and shipped the title in September 2014. With more than 250.000 sales the debut title was a big success and enabled the company to double its workforce. After two years of development, Transport Fever, the sequel of Train Fever, was released in fall 2016.

## About Good Shepherd Entertainment

Good Shepherd Entertainment publishes video games from independent artists worldwide and operates a proprietary investment platform for a growing global network of qualified investors seeking risk-mitigated participation in the \$130B video game industry. Originally established in the Netherlands in 2011 as an equity crowdfunding platform under the name Gambitious BV, the Company became a publisher in 2014 with the release of Train Fever, which was the first game ever successfully published with equity crowdfunding. The Company has since funded and released over a dozen original games across eight digital platforms. The founders of Devolver Digital and Croteam, two very successful companies in independent game development and publishing, invested in the Company and joined its management in 2012. The Company rebranded in 2017 as Good Shepherd Entertainment following an investment by Advance/Newhouse, having established a track record of success with both independent developers and investors. <http://www.GoodShepherd.games>